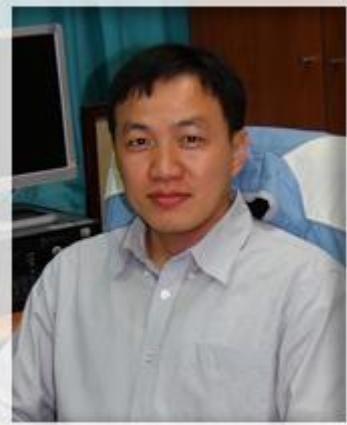




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學術專長	<ol style="list-style-type: none"> 1. 影像處理 2. 圖形辨識 3. 資訊隱藏 4. APP 應用開發 5. Kinect 體感應用 	
開設課程	<ol style="list-style-type: none"> 1. C++程式設計/ JAVA 程式設計/C#程式設計 2. 資料結構/演算法 3. 手機程式設計/ APP 應用開發研習課程/小程序大應用 4. JAVA 證照研習課程 5. 數據魔術師 	
專題/論文指導	<ol style="list-style-type: none"> 1. 可復原式浮水印所有資料(民國 99) 2. 專題無障礙專題網站(民國 99) 3. 五子棋遊戲專題(民國 100) 4. 你小三了沒(民國 100) 5. 發票對獎_專題(民國 100) 6. GPS 遠距居家照護(民國 101) 7. Java 遊戲城(民國 101) 8. 人臉辨識(民國 101) 9. 線上測驗(民國 101) 10. JAVA 數位教材製作(民國 102) 11. 車牌辨識(民國 102) 12. 診所達人(民國 102) 	



	<ol style="list-style-type: none"> 13. 廟宇達人(民國 102) 14. Kinect 居家照護系統(民國 103) 15. Unity_病毒崛起(民國 103) 16. 大寮旅遊 APP(民國 103) 17. 資安強化(民國 103) 18. 資安探討(民國 103) 19. JAVA 試題教材系統(民國 104) 20. 線上掛號系統(民國 104) 21. 以Kinect 為基礎的運動系統(民國 105) 22. 線上點餐 APP(民國 105) 23. 微型搜尋引擎(民國 105) 24. 鬆餅店訂餐 APP(民國 105)
證照	<ol style="list-style-type: none"> 1. Oracle/ Sun Certified Programmer for the JAVA Platform 2. Microsoft/ Microsoft Azure Fundamentals 3. Microsoft/ Artificial Intelligence (AI) 4. Microsoft/ Security Fundamentals 5. Microsoft/ Database Administration Fundamentals 6. Microsoft/Windows Operating System Fundamentals 7. Microsoft/ Networking Fundamentals 8. Parallax/PARALLAX BS2 COMPONENT PROFESSIONAL 9. Adobe/Certified Associate in Web Communication using Adobe Dreamweaver 10. 經濟部/網路通訊專業人員 11. 經濟部/資訊管理(應用)專業人員
期刊論文	<ol style="list-style-type: none"> 1. Greg C. Lee, Fu-Hao Yeh, Ying-Ju Chen, and Tao-Ku Chang, "Robust Handwriting Extraction and Lecture Video Summarization," Multimedia Tools and Application, pp. 1-19, 2016. [SCI] [Corresponding Author] 2. Greg C. Lee, Fu-Hao Yeh, and Yi-Han Hasio, "Kinect based Taiwanese Sign Language Vocabulary Recognition ,"Multimedia Tools and Application, Oct 1, pp. 1-21, 2014. [SCI][Corresponding Author] 3. Fu-Hao Yeh and Greg C. Lee, "Pyramidal Structure based Reversible Fragile Watermarking," Prepared for Publication in Optical Engineering, vol. 48, no. 4, April 2009. (SCI) 4. Greg C. Lee and Fu-Hao Yeh, "A Semi-Fragile Hybrid Watermarking Method for Image Authentication," Optical Engineering, vol. 46, no. 5, July 2007. (SCI)(EI). 5. Fu-Hao Yeh and Greg C Lee, "Content-based Watermarking in Image Authentication Allowing Remediating of Tampered Images," Optical Engineering, vol. 45, no. 7, July 2006. (SCI)(EI)



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13. Chwen-Chyong Tsau, Fu-Hao Yeh, Li-Chuan Hung, Reiko Yoshikawa, Hsin-Yun Au, "The Study on Developing E-Family Functioning Survey for Families of the Health-Impaired Children in Taiwan," in Int. Conf. Social Science and Management (ICSSAM2014), Kyoto, Japan, May 7-9, 2014.
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15. Chien-Hsing Liao, Fu-Hao Yeh, Chi-Chung Chen, Ing-Jiunn Su, and Tai-Kuo Woo, "Concurrent Temporal and Spectral Scanning Metrics for Evaluating Cognitive Capability in an Elliptic Cognitive Scenario," National Symposium on Telecommunications, November 15-16, 2012.
16. Chien-Hsing Liao, Fu-Hao Yeh, Tai-Kuo Woo, and Fu-Nian Ku, "The Design and Simulations of Carrier Recovery Circuits with Pre-assured 2nd order Digital Loop Filter," National Symposium on Telecommunications, November 18-19, 2011.
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研究計畫	<ol style="list-style-type: none"> 1. 建置血球細胞比對平台應用於新進醫檢人員及醫檢實習學生訓練教學成效評估,高榮 2. 病弱兒童家庭本位生命教育方案 e 化學習與評估之發展與建置之研究, 科技部 3. 健康生活照護與異常尋示系統建置, 輔英科大 4. 利用情緒辨識輔助量表調查, 輔英科大 5. 應用於醫學影像之數位浮水印技術, 輔英科大 6. 基於電腦視覺之智慧型輔助教學系統與融入課後學習之研究, 國科會 7. 遠端心臟生理訊號之量測與分析, 輔英科大
教育部計畫	<ol style="list-style-type: none"> 1. 教育部優化技職校院實作環境計畫「建置跨院系智能化精準醫療實作場域計畫」, 共同主持人。執行期程：2018/ 至 2021/8 2. 教育部計畫「推動大學程式設計計畫」, 分項 4 共同主持人, 2018/5/1-2020/7/31 3. 教育部計畫「數位人文創新人才培育計畫 大數據基礎—數據魔術師」, 主持人。執行期程：2018/2/1 至 2018/1/31 4. 教育部計畫「智慧終端與人機互動資通訊軟體創新人才推升推廣計畫」, 主持人。執行期程：2016/2/1 至 2017/1/31 5. 教育部計畫「輔英科技大學提升校園行動應用服務研發及內容設計人才培育計畫」, 分項主持人。執行期程：2015/5/18 — 2016 / 8/31 6. 教育部計畫「智慧終端與人機互動資通訊軟體創新人才推升推廣計畫」, 共同主持人。執行期程：2015/2/1 至 2016/1/31 7. 教育部計畫「智慧終端與人機互動資通訊軟體創新人才推升推廣計畫 教育部」, 共同主持人。執行期程：2014/2/1 — 2015/1/31 8. 教育部計畫「行動健康照護系統開發人才培育推廣計畫」, 共同主持人。執行期程：2013/2/1 — 2014/1/31 9. 教育部計畫「行動健康照護系統開發」人才培育推廣計畫, 共同主持人。執行期程：2012/2/1 — 2013/1/31 10. 教育部計畫「健康資訊概論」智慧生活跨領域基礎課程, 共同主持人。執行期程：2013/8/1 — 2014/7/31